

Matrices, Geometry & Mathematica

Authors: Bruce Carpenter, Bill Davis and Jerry Uhl ©2001

Producer: Bruce Carpenter

Publisher: Math Everywhere, Inc.

MGM.10 The Spectral Theorem for Symmetric Matrices and the Holy Grail of Matrix Theory TUTORIALS

T.1) If A is of full rank, then $\text{PseudoInverse}[A] = (A^t.A)^{-1} A^t$

If A is not of full rank, then the formula fails.

□ T.1.a.i) If A is of full rank, then $\text{PseudoInverse}[A] = (A^t.A)^{-1} A^t$

Here is a random full rank matrix A:

```
hitdim = Random[Integer, {3, 7}];
hangdim = hitdim + Random[Integer, {2, 6}];
A = Table[Random[Real, {-3, 3}], {i, 1, hangdim}, {j, 1, hitdim}];
MatrixForm[A]
```

```
{ 1.5839  -0.146625  0.77245
 -2.92929 -1.67887  0.48568
 0.775152 -2.91572  1.21009
 1.9621  -2.05011  1.33307
 1.35237 -1.00302  -0.000712392
 -0.51901 -1.07311  -2.9476
 1.42094  2.62745  -2.28168 }
```

Check:

```
rank = Length[SingularValues[A][[2]]];
rank == hitdim
True
```

If the last cell returns false, rerun everything.

Now look at Mathematica's calculation of $\text{PseudoInverse}[A]$:

```
MatrixForm[PseudoInverse[A]]
{ 0.0769035  -0.145882  0.0483356  0.10369  0.0764657  0.00374135
 0.00583533  -0.0567625  -0.12356  -0.0809911  -0.061821  -0.143317
 0.0392199  0.00869697  -0.00597901  0.0195501  -0.0415013  -0.244314 }
```

And Mathematica's calculation of $(A^t.A)^{-1} A^t$.

```
MatrixForm[Inverse[Transpose[A].A].Transpose[A]]
```

```
{ 0.0769035  -0.145882  0.0483356  0.10369  0.0764657  0.00374135
 0.00583533  -0.0567625  -0.12356  -0.0809911  -0.061821  -0.143317
 0.0392199  0.00869697  -0.00597901  0.0195501  -0.0415013  -0.244314 }
```

They are the same. This is superb evidence that

$$\text{PseudoInverse}[A] = (A^t.A)^{-1} A^t.$$

Explain why this is guaranteed for any and all matrices A of full rank.

□ Answer:

Go with any full rank matrix A.

Go with any Y in hangdimD.

$$X_{\text{closest}} = \text{PseudoInverse}[A].Y$$

means $A.X_{\text{closest}}$ is closer to Y than any other hit with A.

And because perpendicular distance is the shortest distance, this means

Y - $A.X_{\text{closest}}$ is perpendicular to the subspace of hangdimD consisting of all hits with A.

In other words $(Y - A.X_{\text{closest}}).(A.X) = 0$ for all X's in hitdimD.

In view of the transpose manipulation, this is the same as

$$(A^t.(Y - A.X_{\text{closest}})).X = 0 \text{ for all } X \text{ in hitdimD.}$$

The only vector in hitdimD perpendicular to all the X's in hitdimD is $\{0,0,\dots,0\}$.

$$\text{So } \{0,0,\dots,0\} = A^t.(Y - A.X_{\text{closest}}) = A^t.Y - A^t.A.X_{\text{closest}}.$$

This is the same as

$$A^t.Y = A^t.A.X_{\text{closest}}.$$

Because A is of full rank, $A^t.A$ is invertible.

Hit both sides with $(A^t.A)^{-1}$ to get

$$(A^t.A)^{-1}.A^t.Y = (A^t.A)^{-1}.A^t.A.X_{\text{closest}} = X_{\text{closest}} = \text{PseudoInverse}[A].Y.$$

Read across to see that

$$(A^t.A)^{-1}.A^t.Y = \text{PseudoInverse}[A].Y.$$

Because this happens for any Y in hangdimD, this tells you that

$$(A^t.A)^{-1}.A^t = \text{PseudoInverse}[A].$$

And you're out of here.

□ T.1.a.ii) If A is of not of full rank, then the formula fails

Here is a full rank matrix A:

```
hitdim = Random[Integer, {4, 7}];
hangdim = hitdim - Random[Integer, {2, 3}];
A = Table[Random[Real, {-3, 3}], {i, 1, hangdim}, {j, 1, hitdim}];
MatrixForm[A]
```

```
{ -0.830151  2.13458  -0.122494  -0.865579  2.31647  -1.63787  -0.1
 -2.18671  -1.16921  0.58698  -0.277483  -0.396797  -0.131303  -0.36
 1.38945  1.25084  -2.12828  2.63781  -1.09154  -0.676049  -2.1
 -1.78314  -0.718986  -1.39437  1.64948  -0.917719  2.40351  2.47
 2.333  -2.27985  -0.403292  1.65792  0.502209  0.13317  2.87 }
```

Now look at Mathematica's calculation of $\text{PseudoInverse}[A]$:

```
MatrixForm[PseudoInverse[A]]
{ -0.122171  -0.28108  -0.0198581  -0.113755  0.0452963
 0.0857027  -0.308816  -0.0108682  0.097082  -0.169051
 -0.0866326  0.0171748  -0.112627  -0.106134  -0.0148024
 0.0715582  0.165482  0.181301  0.0566522  0.123959
 0.221477  0.0368908  -0.0207014  -0.0079928  0.109896
 -0.164781  -0.284405  -0.108472  0.137095  -0.163085
 0.0826505  -0.103117  -0.104242  0.116817  0.091836 }
```

And Mathematica's attempt at a calculation of $(A^t.A)^{-1} A^t$.

```
MatrixForm[Inverse[Transpose[A].A].Transpose[A]]
Inverse::luc: Result for Inverse of badly
conditioned matrix <<1> may contain significant numerical errors.
```

```
{ -0.0572173  -0.449795  0.122734  0.0693762  -0.107494
 -0.103441  0.717436  -0.514167  -0.60892  1.32746
 -2.36827  1.94381  -1.08368  -2.16118  2.31891
 -1.37317  2.34747  0.065104  -1.56699  0.880252
 -0.330512  0.454838  -0.129161  -0.037903  1.13665
 -0.673674  0.0951551  -0.387159  -0.0808682  0.720911
 0.277895  -0.112558  -0.0969121  0.169937  -0.086267 }
```

The calculation failed.

The upshot: The formula

$$\text{PseudoInverse}[A] = (A^t.A)^{-1} A^t.$$

fails for this matrix.

What gives?

□ Answer:

The formula

$$\text{PseudoInverse}[A] = (A^t.A)^{-1} A^t$$

fails for a very good reason: The matrix A is not of full rank.

```
rank = Length[SingularValues[A][[2]]];
rank == hitdim
```

False

T.2) The Spectral Theorem says all symmetric matrices are diagonalizable.

You just go with the eigenvectors for your hanger and aligner frames and the eigenvalues for your stretches.

□ T.2.a.i) When you make your aligner frame the same as your hanger frame, you make a symmetric matrix

You can make a symmetric matrix by:

- Specifying a perpendicular frame which you use for both your aligner frame and your hanger frame.
- Going with any stretch factors you like (including positive, zero or negative).

Try it and see what you get in 2D:

```
Clear[perpframe, alignerframe, hangerframe];
s = Random[Real, {-1.5, 1.5}];

{perpframe[1], perpframe[2]} =
N[{{Cos[s], Sin[s]}, {Cos[s + π/2], Sin[s + π/2]}}];

{alignerframe[1], alignerframe[2]} = {perpframe[1], perpframe[2]};
{hangerframe[1], hangerframe[2]} = {perpframe[1], perpframe[2]};

{xstretch, ystretch} = {Random[Real, {-2, 2}], Random[Real, {-2, 2}]};

aligner = {alignerframe[1], alignerframe[2]};
stretcher = {{xstretch, 0}, {0, ystretch}};
hanger = Transpose[{hangerframe[1], hangerframe[2]}];

A = hanger.(stretcher.aligner);
MatrixForm[A]
```

```
( -1.59665  -0.037138 )
( -0.037138  -1.65029 )
```

```
A == Transpose[A]
True
```

Why did that work?
Why will this work in any dimension?

□ Answer:

Well,
A = hanger.stretcher.aligner.

Because the aligner frame is the same as the hanger frame, you are guaranteed that
hanger^t = aligner

and
aligner^t = hanger.

And because stretcher is a diagonal matrix,
stretcher^t = stretcher.

So
A^t = aligner^t.stretcher^t.hanger^t
= hanger.stretcher.aligner
= A.

This tells you that A is symmetric.

□ T.2.a.ii) **The Spectral Theorem tells you that all symmetric matrices can be made this way**

How does the Spectral Theorem tell you that all symmetric matrices can be made this way?

□ Answer:

Go with any symmetric matrix A hitting on hitdimD.

The Spectral theorem gives you an orthonormal

basis of hitdimD (perpendicular frame spanning all of hitdimD)

{X₁, X₂, X₃, X₄, ..., X_{hitdim}}

consisting of unit eigenvectors of A with corresponding eigenvalues

{λ₁, λ₂, λ₃, λ₄, ..., λ_{hitdim}}

so that

A.X_j = λ_j X_j for all j's.

When you put

aligner = {X₁, X₂, X₃, X₄, ..., X_{hitdim}}

stretcher = DiagonalMatrix[{λ₁, λ₂, λ₃, λ₄, ..., λ_{hitdim}}]

hanger = aligner^t,

it's automatic that

(hanger.stretcher.aligner).X_j = λ_j X_j for all the j's.

Because

A.X_j = λ_j X_j for all the j's

and because {X₁, X₂, X₃, X₄, ..., X_{hitdim}} is a basis for hitdimD, it's now automatic that

A = hanger.stretcher.aligner.

□ T.2.a.iii) **The Spectral Theorem tells you that all symmetric matrices are diagonalizable**

How does the Spectral Theorem tell you that all symmetric matrices are diagonalizable?

□ Answer:

Part ii) above said that when you go with any symmetric matrix A hitting on hitdimD,

the Spectral theorem gives you an orthonormal basis

of hitdimD (perpendicular frame spanning all of hitdimD)

{X₁, X₂, X₃, X₄, ..., X_{hitdim}}

consisting of unit eigenvectors of A with corresponding eigenvalues

{λ₁, λ₂, λ₃, λ₄, ..., λ_{hitdim}}

so that

A.X_j = λ_j X_j for all j's.

When you put

aligner = {X₁, X₂, X₃, X₄, ..., X_{hitdim}}

stretcher = DiagonalMatrix[{λ₁, λ₂, λ₃, λ₄, ..., λ_{hitdim}}]

hanger = aligner^t,

it's automatic that

A = hanger.stretcher.aligner.

Because hanger and aligner are both based on the same frame, it's automatic that

aligner = hanger⁻¹.

So

A = hanger.stretcher.hanger⁻¹.

Now put

SpannerMatrix = hanger

diagonalmatrix = stretcher

and read off

A = SpannerMatrix.diagonal.SpannerMatrix⁻¹.

This is enough to be able to proclaim that A is diagonalizable.

T.3) Gradient vectors: gradf[x, y] = ∇f[x, y] = {∂_xf[x, y], ∂_yf[x, y]}.

Hessian matrices: H_f[x, y] = (∂_(x,2)f[x, y] ∂_(x,y)f[x, y] ; ∂_(x,y)f[x, y] ∂_(y,2)f[x, y])

Local maximizers, minimizers and saddle points of functions

□ T.3.a) **Background: Gradient vectors and Hessian matrices:**

Using them for function max-min

Take any function f[x, y].

The gradient of f[x, y] at a point {x, y} is

gradf[x, y] = ∇f[x, y] = {∂_xf[x, y], ∂_yf[x, y]}

```
Clear[f, gradf, x, y];
gradf[x_, y_] = {D[f[x, y], x], D[f[x, y], y]}
{f(1,0)[x, y], f(0,1)[x, y]}
```

The derivative of f[x,y] with respect to x is in the first slot.
The derivative of f[x,y] with respect to y is in the second slot.

See the gradient ∇f[x, y] for

f[x, y] = x² Sin[y]:

```
f[x_, y_] = x2 Sin[y];
gradf[x, y]
{2 x Sin[y], x2 Cos[y]}
```

See the gradient ∇f[x, y] for

f[x, y] = E^{2x} Cos[y]:

```
Clear[f];
f[x_, y_] = E2x Cos[y];
gradf[x, y]
```

{2 e^{2x} Cos[y], -e^{2x} Sin[y]}

Get it?

Take any function f[x,y].

The Hessian matrix H_f[x, y] of f[x,y] at a point {x,y} is

H_f[x, y] = (∂_(x,2)f[x, y] ∂_(x,y)f[x, y] ; ∂_(x,y)f[x, y] ∂_(y,2)f[x, y])

```
Clear[f, x, y, H];
Hf[x_, y_] = {D[D[f[x, y], x], x], D[D[f[x, y], x], y]; D[D[f[x, y], y], x], D[D[f[x, y], y], y]}
MatrixForm[Hf[x, y]]
{{f(2,0)[x, y], f(1,1)[x, y]}, {f(1,1)[x, y], f(0,2)[x, y]}}
```

(f^(2,0)[x, y] f^(1,1)[x, y] ; f^(1,1)[x, y] f^(0,2)[x, y])

First horizontal row of H_f[x, y]:
{second derivative of f[x,y] with respect to x, derivative of f[x,y] first with respect to x and then with respect to y}.
Second horizontal row of H_f[x, y]:
{derivative of f[x,y] first with respect to x and then with respect to y, second derivative of f[x,y] with respect to y}

The hessian matrix is guaranteed to be symmetric.

```
Hf[x, y] == Transpose[Hf[x, y]]
True
```

See the gradient ∇f[x,y] for and the Hessian H_f[x, y] for

f[x, y] = x² + 3 x y + y²:

```
f[x_, y_] = 5 x2 + 3 x y + 4 y2;
gradf[x, y]
MatrixForm[Hf[x, y]]
{10 x + 3 y, 3 x + 8 y}
```

(10 3 ; 3 8)

See the gradient ∇f[x,y] for and the Hessian H_f[x, y] for

f[x, y] = x² Sin[y]:

```
f[x_, y_] = x2 Sin[y];
gradf[x, y]
MatrixForm[Hf[x, y]]
```

$$\{2x \sin[y], x^2 \cos[y]\}$$

$$\begin{pmatrix} 2 \sin[y] & 2x \cos[y] \\ 2x \cos[y] & -x^2 \sin[y] \end{pmatrix}$$

See the gradient $\nabla f[x,y]$ for and the Hessian $H_f[x,y]$ for

$$f[x,y] = E^{2x} \cos[y]:$$

```
Clear[f];
f[x_, y_] = E^{2x} Cos[y];
```

```
gradf[x, y]
```

```
MatrixForm[Hf[x, y]]
{2 e^{2x} Cos[y], -e^{2x} Sin[y]}
```

$$\begin{pmatrix} 4 e^{2x} \cos[y] & -2 e^{2x} \sin[y] \\ -2 e^{2x} \sin[y] & -e^{2x} \cos[y] \end{pmatrix}$$

Get it?

The recipe for using the Hessian for function max-min is simple in principle.

You take your function, find $\{x_0, y_0\}$ so that

$$\nabla f[x_0, y_0] = \{0, 0\}.$$

You are guaranteed that $\{x_0, y_0\}$ is

→ a local minimizer of $f[x,y]$ if both eigenvalues of the Hessian $H_f[x_0, y_0]$ are positive.

→ a local maximizer of $f[x,y]$ if both eigenvalues of the Hessian $H_f[x_0, y_0]$ are negative

→ a saddle point of $f[x,y]$ if $H_f[x_0, y_0]$ has one positive and one negative eigenvalue.

→ Otherwise, you get no information.

□T.3.a.i) Trying it out

Here's a function:

```
Clear[f, x, y, gradf, H];
f[x_, y_] = 0.4 (x^2 + 4 Sin[y^2])
0.4 (x^2 + 4 Sin[y^2])
```

Analyze some of the points at which the gradient of $f[x,y]$ is $\{0,0\}$ determining whether they are local maximizers, local minimizers or saddle points.

□ Answer:

Here are the gradient and Hessian of $f[x,y]$:

```
Clear[f, x, y, gradf, H];
f[x_, y_] = 1/2 (x^2 + 4 Sin[y^2]);
```

```
gradf[x_, y_] = {Dx f[x, y], Dy f[x, y]}
Hf[x_, y_] = {D_{(x,2)} f[x, y], D_{x,y} f[x, y];
              D_{x,y} f[x, y], D_{(y,2)} f[x, y]};
```

```
MatrixForm[Hf[x, y]]
{x, 4 y Cos[y^2]}
```

$$\begin{pmatrix} 1 & 0 \\ 0 & 2(2 \cos[y^2] - 4 y^2 \sin[y^2]) \end{pmatrix}$$

Check out where the gradient is $\{0,0\}$:

```
Solve[gradf[x, y] == 0, {x, y}]
```

Solve::ifun : Inverse functions are being used by Solve, so some solutions may not be found.

$$\{x \rightarrow 0, y \rightarrow 0\}, \{x \rightarrow 0, y \rightarrow -\sqrt{\frac{\pi}{2}}\},$$

$$\{x \rightarrow 0, y \rightarrow -i\sqrt{\frac{\pi}{2}}\}, \{x \rightarrow 0, y \rightarrow i\sqrt{\frac{\pi}{2}}\}, \{x \rightarrow 0, y \rightarrow \sqrt{\frac{\pi}{2}}\}$$

This gives rise to several critical points.

Three of them are :

$$\{x_1, y_1\} = \{0, 0\}, \{x_2, y_2\} = \{0, \sqrt{\frac{\pi}{2}}\} \text{ and } \{x_3, y_3\} = \{0, -\sqrt{\frac{\pi}{2}}\}.$$

Check them out :

```
{x1, y1} = {0, 0};
Eigenvalues[Hf[x1, y1]]
{1, 4}
```

```
{x2, y2} = {0, Sqrt[Pi/2]};
```

```
Eigenvalues[Hf[x2, y2]]
{1, -4 Pi}
```

```
{x3, y3} = {0, -Sqrt[Pi/2]};
```

```
Eigenvalues[Hf[x3, y3]]
{1, -4 Pi}
```

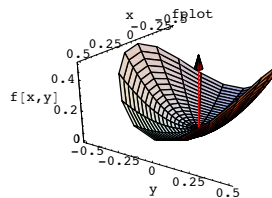
The Hessian test tells you that $\{x_1, y_1\}$ is a local minimizer and both $\{x_2, y_2\}$ and $\{x_3, y_3\}$ are saddle points.

See a plot of $f[x,y]$ on a circle centered at the local minimizer at $\{x_1, y_1\}$:

```
Clear[x, y, r, s];
{xbase, ybase} = {x1, y1};
x[r_, s_] = xbase + r Cos[s];
y[r_, s_] = ybase + r Sin[s];

fplot =
ParametricPlot3D[{x[r, s], y[r, s], f[x[r, s], y[r, s]]}, {r, 0, 0.5},
{s, 0, 2 Pi}, ViewPoint -> CMView, AxesLabel -> {"x", "y", "f[x,y]"},
Boxed -> False, PlotLabel -> "fplot", DisplayFunction -> Identity];

Show[fplot, Arrow[{0, 0, 0.5},
Tail -> {xbase, ybase, f[xbase, ybase]}, VectorColor -> Red],
DisplayFunction -> $DisplayFunction];
```



Yessiree bob! Just as the Hessian predicted. A local minimizer at:

```
{x1, y1}
{0, 0}
```

Now check out the saddle point at:

```
{x2, y2}
{0, Sqrt[Pi/2]}
```

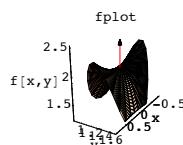
Here you go:

```
Clear[x, y, r, s];
{xbase, ybase} = {x2, y2};
x[r_, s_] = xbase + 2 r Cos[s];
y[r_, s_] = ybase + r Sin[s];

fplot =
ParametricPlot3D[{x[r, s], y[r, s], f[x[r, s], y[r, s]]}, {r, 0, 0.4},
{s, 0, 2 Pi}, ViewPoint -> CMView, AxesLabel -> {"x", "y", "f[x,y]"},
Boxed -> False, PlotPoints -> {30, 30},
```

```
PlotLabel -> "fplot", DisplayFunction -> Identity];
```

```
Show[fplot, Arrow[{0, 0, 0.5},
Tail -> {xbase, ybase, f[xbase, ybase]}, VectorColor -> Red],
DisplayFunction -> $DisplayFunction];
```



Jump on and ride the bronco! Just as the Hessian predicted. A saddle point at:

```
{x2, y2}
{0, Sqrt[Pi/2]}
```

Now check out the saddle point at:

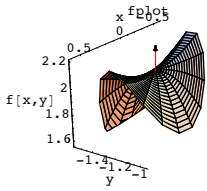
```
{x3, y3}
{0, -Sqrt[Pi/2]}
```

Here you go:

```
Clear[x, y, r, s];
{xbase, ybase} = {x3, y3};
x[r_, s_] = xbase + 2 r Cos[s];
y[r_, s_] = ybase + r Sin[s];

fplot = ParametricPlot3D[{x[r, s], y[r, s], f[x[r, s], y[r, s]]},
{r, 0, 0.3}, {s, 0, 2 Pi}, ViewPoint -> CMView,
AxesLabel -> {"x", "y", "f[x,y]"}, Boxed -> False,
PlotLabel -> "fplot", DisplayFunction -> Identity];

Show[fplot, Arrow[{0, 0, 0.2},
Tail -> {xbase, ybase, f[xbase, ybase]}, VectorColor -> Red],
DisplayFunction -> $DisplayFunction];
```



Yep! Another saddle point at $\{x_3, y_3\}$.
Just as the Hessian predicted.

□ T.3.a.ii) Why the Hessian test works

Why does the Hessian test work?

□ Answer:

Near any point $\{a, b\}$,

$$\text{approx}f[x, y] = f[a, b] + \nabla f[a, b] \cdot (x - a, y - b) + \frac{(x - a, y - b) \cdot (H_f[a, b] \cdot (x - a, y - b))}{2}$$

mimics the behavior of $f[x, y]$.

This fact will be explained in the Tutorial immediately below.

Go with a critical point $\{a, b\}$. This makes $\nabla f[a, b] = \{0, 0\}$, and so the gradient term in $\text{approx}f[x, y]$ drops out, leaving

$$\text{approx}f[x, y] = f[a, b] + \frac{(x - a, y - b) \cdot (H_f[a, b] \cdot (x - a, y - b))}{2}$$

Now go with $\{x, y\} \neq \{a, b\}$ and put

$$\{x, y\} = s \text{eigvect}[1] + t \text{eigvect}[2] + \{a, b\},$$

so that at least one of s and t is not 0.

Here $\text{eigvect}[1]$ and $\text{eigvect}[2]$ are mutually perpendicular unit eigenvectors of the symmetric matrix $H_f[a, b]$.

with associated eigenvalues $\text{eigval}[1]$ and $\text{eigval}[2]$ so that

$$H_f[a, b] \cdot \text{eigvect}[1] = \text{eigval}[1] \text{eigvect}[1]$$

and

$$H_f[a, b] \cdot \text{eigvect}[2] = \text{eigval}[2] \text{eigvect}[2]$$

This gives

$$\text{approx}f[x, y] = f[a, b] + \frac{(s \text{eigvect}[1] + t \text{eigvect}[2]) \cdot (H_f[a, b] \cdot (s \text{eigvect}[1] + t \text{eigvect}[2]))}{2}$$

Multiply out on the right to get

$$\text{approx}f[x, y] = f[a, b] + \frac{(s \text{eigvect}[1] + t \text{eigvect}[2]) \cdot (s \text{eigval}[1] \text{eigvect}[1] + t \text{eigval}[2] \text{eigvect}[2])}{2}$$

Reason:

$$H_f[a, b] \cdot (s \text{eigvect}[1]) = s \text{eigval}[1] \text{eigvect}[1]$$

$$H_f[a, b] \cdot (t \text{eigvect}[2]) = t \text{eigval}[2] \text{eigvect}[2]$$

This is the same as

$$\text{approx}f[x, y] = f[a, b] + \frac{s \text{eigvect}[1] \cdot (s \text{eigval}[1] \text{eigvect}[1] + t \text{eigval}[2] \text{eigvect}[2])}{2} + \frac{t \text{eigvect}[2] \cdot (s \text{eigval}[1] \text{eigvect}[1] + t \text{eigval}[2] \text{eigvect}[2])}{2}$$

This is the same as

$$\text{approx}f[x, y] = f[a, b] + \frac{s \text{eigvect}[1] \cdot (s \text{eigval}[1] \text{eigvect}[1])}{2} + \frac{t \text{eigvect}[2] \cdot (t \text{eigval}[2] \text{eigvect}[2])}{2}$$

Reason:

$$\text{eigvect}[1] \cdot \text{eigvect}[2] = 0$$

$$\text{approx}f[x, y] = f[a, b] + \frac{s (s \text{eigval}[1])}{2} + \frac{t (t \text{eigval}[2])}{2}$$

Reason:

$$\text{eigvect}[1] \text{ and } \text{eigvect}[2] \text{ are unit vectors.}$$

This is the same as

$$\text{approx}f[x, y] = f[a, b] + s^2 \text{eigval}[1] + t^2 \text{eigval}[2].$$

Now milk this.

□ Why two positive eigenvalues of $H_f[a, b]$

reveal that $\{a, b\}$ is a local minimizer of $f[x, y]$

If $\text{eigval}[1]$ and $\text{eigval}[2]$ are both positive, then $s^2 \text{eigval}[1] + t^2 \text{eigval}[2]$ is also positive (because at least one of s and t is not 0) and so

$$\text{approx}f[x, y] = f[a, b] + s^2 \text{eigval}[1] + t^2 \text{eigval}[2]$$

$$= f[a, b] + \text{positive} > f[a, b] = \text{approx}f[a, b]$$

This means $\{a, b\}$ minimizes $\text{approx}f[x, y]$.

And because $\text{approx}f[x, y]$ mimics $f[x, y]$ for $\{x, y\}$ near $\{a, b\}$, this tells you that $\{a, b\}$ is a local minimizer of $f[x, y]$.

□ Why two negative eigenvalues of $H_f[a, b]$

reveal that $\{a, b\}$ is a local maximizer of $f[x, y]$

If $\text{eigval}[1]$ and $\text{eigval}[2]$ are both negative, then $s^2 \text{eigval}[1] + t^2 \text{eigval}[2]$ is also negative (because at least one of s and t is not 0) and so

$$\text{approx}f[x, y] = f[a, b] + s^2 \text{eigval}[1] + t^2 \text{eigval}[2]$$

$$= f[a, b] + \text{negative} < f[a, b] = \text{approx}f[a, b]$$

This means $\{a, b\}$ maximizes $\text{approx}f[a, b]$.

And because $\text{approx}f[x, y]$ mimics $f[x, y]$ for $\{x, y\}$ near $\{a, b\}$, this tells you that $\{a, b\}$ is a local maximizer of $f[x, y]$.

□ Why one positive eigenvalue and one negative eigenvalue of $H_f[a, b]$

reveal that that the plot of $f[x, y]$ has a saddle point at $\{a, b, f[a, b]\}$.

If $\text{eigval}[1] > 0$ and $\text{eigval}[2] < 0$ then

$$s^2 \text{eigval}[1] + t^2 \text{eigval}[2]$$

is positive for $t=0$ and negative for $s=0$. (because at least one of s and t is not 0).

When you go with $t=0$ and s not zero, you get

$$\text{approx}f[x, y] = f[a, b] + s^2 \text{eigval}[1] + t^2 \text{eigval}[2]$$

$$= f[a, b] + \text{positive} > f[a, b] = \text{approx}f[a, b]$$

When you go with $s=0$ and t not zero, you get

$$\text{approx}f[x, y] = f[a, b] + s^2 \text{eigval}[1] + t^2 \text{eigval}[2]$$

$$= f[a, b] + \text{negative} < f[a, b] = \text{approx}f[a, b]$$

This means that the plot of $\text{approx}f[x, y]$ has a saddle point at $\{a, b\}$. And because $\text{approx}f[x, y]$ mimics $f[x, y]$ for $\{x, y\}$ near $\{a, b\}$, this tells you that the plot of $f[x, y]$ has a saddle point at $\{a, b\}$.

This also tells you that

- > When you leave $\{a, b\}$ in the direction of $\text{eigvect}[1]$, then $f[x, y]$ initially goes up.
- > When you leave $\{a, b\}$ in the direction of $\text{eigvect}[2]$, then $f[x, y]$ initially goes down.

□ T.3.a.iii) Why

$$\text{approx}f[x, y] = f[a, b] + \nabla f[a, b] \cdot (x - a, y - b) + \frac{(x - a, y - b) \cdot (H_f[a, b] \cdot (x - a, y - b))}{2}$$

mimics $f[x, y]$ near $\{a, b\}$

Explain this:

Near any point $\{a, b\}$,

$$\text{approx}f[x, y] = f[a, b] + \nabla f[a, b] \cdot (x - a, y - b) + \frac{(x - a, y - b) \cdot (H_f[a, b] \cdot (x - a, y - b))}{2}$$

mimics the behavior of $f[x, y]$.

□ Answer:

Take any fixed point $\{a, b\}$ and put

$$\text{approx}f[x, y] =$$

$$f[a, b] + \nabla f[a, b] \cdot (x - a, y - b) + \frac{(x - a, y - b) \cdot (H_f[a, b] \cdot (x - a, y - b))}{2}$$

Compare $f[a, b]$ and $\text{approx}f[a, b]$:

```
Clear[f, gradf, hessianf, x, y, a, b, xbase, H, approxf, ybase];
gradf[x_, y_] = {Dx f[x, y], Dy f[x, y]};
```

$$H_f[x_, y_] = H_f[x_, y_] = \begin{pmatrix} \partial_{(x,2)}^2 f[x, y] & \partial_{x,y}^2 f[x, y] \\ \partial_{x,y}^2 f[x, y] & \partial_{(y,2)}^2 f[x, y] \end{pmatrix};$$

$$\text{approx}f[x_, y_] = f[a, b] + \nabla f[a, b] \cdot (x - a, y - b) + \frac{(x - a, y - b) \cdot (H_f[a, b] \cdot (x - a, y - b))}{2};$$

$$f[a, b]$$

$$\text{approx}f[a, b]$$

$$f[a, b]$$

$$\nabla f[a, b] \cdot \{0, 0\} + f[a, b]$$

The result :

$$f[a, b] = \text{approx}f[a, b].$$

Now compare the first derivatives at $\{a, b\}$:

$$\{\partial_x f[x, y] /. \{x \rightarrow a, y \rightarrow b\}, \partial_x \text{approx}f[x, y] /. \{x \rightarrow a, y \rightarrow b\}\}$$

$$\{f^{(1,0)}[a, b], 0, \{0, 0\} + \nabla f[a, b] \cdot \{1, 0\}\}$$

```
{∂y f[x, y] /. {x -> a, y -> b},
  ∂y approxf[x, y] /. {x -> a, y -> b}}
{f(0,1)[a, b], 0.{0, 0} + ∇f[a, b].{0, 1}}
```

The call:

f[x,y] and approxf[x,y] have the same first derivatives at {a,b}.

Compare second derivatives at with respect to x and y at {a,b}:

```
{∂(x,2) f[x, y] /. {x -> a, y -> b},
  ∂(x,2) approxf[x, y] /. {x -> a, y -> b}}
{f(2,0)[a, b], 0.{0, 0} + 2.0.{1, 0} + ∇f[a, b].{0, 0} + f(2,0)[a, b]}
{∂(y,2) f[x, y] /. {x -> a, y -> b},
  ∂(y,2) approxf[x, y] /. {x -> a, y -> b}}
{f(0,2)[a, b], 0.{0, 0} + 2.0.{0, 1} + ∇f[a, b].{0, 0} + f(0,2)[a, b]}
{∂x,y f[x, y] /. {x -> a, y -> b},
  ∂x,y approxf[x, y] /. {x -> a, y -> b}}
{f(1,1)[a, b],
  0.{0, 0} + 0.{0, 1} + 0.{1, 0} + ∇f[a, b].{0, 0} + f(1,1)[a, b]}
```

The upshot: f[x, y] and approxf[x, y] have order of contact 2 at {a, b}.

This tells you that near any point {a, b},

$$f[a, b] + \nabla f[a, b].\{x - a, y - b\} + \frac{(x-a)y-b).(H_f[a,b].(x-a)y-b)}{2}$$

mimics the behavior of f[x, y].

T.4) Quadratic forms

$$f[x, y] = ax^2 + bxy + cy^2 + dx + ey + g$$

Ellipses, hyperbolas and parabolas defined by setting a quadratic form equal to a constant

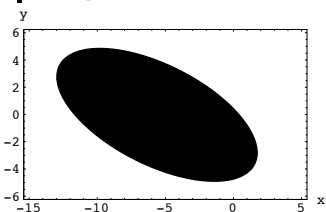
□T.4.a.i) A tilted off-set ellipse defined by setting a quadratic form equal to a constant

Here's an example of something folks call a quadratic form:

```
Clear[f, x, y];
f[x_, y_] = 1.1 x^2 + 1.9 x y + 2.5 y^2 + 12.4 x + 10.8 y
12.4 x + 1.1 x^2 + 10.8 y + 1.9 x y + 2.5 y^2
```

And look at this plot:

```
constant = 5;
curveplot = ContourPlot[f[x, y], {x, -15, 5}, {y, -6, 6},
  Contours -> {constant}, Axes -> True, AxesLabel -> {"x", "y"},
  ContourSmoothing -> Automatic, PlotPoints -> 50,
  AspectRatio -> Automatic, ColorFunction -> Automatic];
```



The border of the black region is a plot of the curve consisting of all the points {x,y} for which

$$f[x,y] = \text{constant} = 5.$$

Parameterize and plot this ellipse.

Give the perpendicular frame on which it is hung and measure the length of the long axis and the short axis.

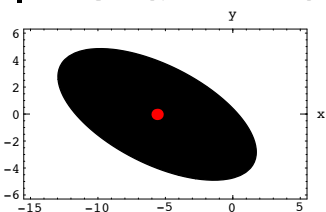
□Answer:

Calculate the gradient of f[x,y] and find out where it is {0,0}:

```
Clear[x, y, gradf, H];
gradf[x_, y_] = {∂x f[x, y], ∂y f[x, y]};
criticals = Solve[gradf[x, y] == 0];
{xcritical, ycritical} = {x, y} /. criticals[[1]]
{-5.61299, -0.0270636}
```

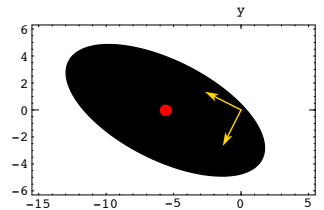
Throw a plot of {xcritical, ycritical} into the mix:

```
embellishedplot = Show[curveplot,
  Graphics[{Red, PointSize[0.04], Point[{xcritical, ycritical]}]}];
```



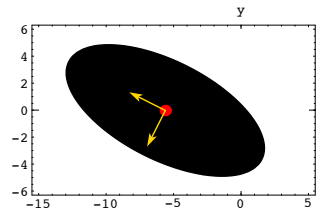
Now calculate a perpendicular frame of eigenvectors of the Hessian of f[x,y] and throw them into the plot:

```
Clear[H];
Hf[x_, y_] = {{∂(x,2) f[x, y], ∂x,y f[x, y]},
  {∂x,y f[x, y], ∂(y,2) f[x, y]}};
Clear[eigenvector];
{eigenvector[1], eigenvector[2]} = Eigenvectors[Hf[x, y]];
scalefactor = 3;
eigenplot = Table[Arrow[scalefactor eigenvector[k],
  Tail -> {0, 0}, VectorColor -> Gold, HeadSize -> 1], {k, 1, 2}];
setup = Show[embellishedplot, eigenplot];
```



Put the tails of the eigenvectors at {xcritical,ycritical}:

```
adjustedeigenplot = Table[
  Arrow[scalefactor eigenvector[k], Tail -> {xcritical, ycritical},
  VectorColor -> Gold, HeadSize -> 1], {k, 1, 2}];
goodsetup = Show[embellishedplot, adjustedeigenplot];
```



The natural coordinate system for this set up is the {u,v} coordinate system coming from the two plotted unit eigenvectors. This is the perpendicular frame on which the ellipse is hung.

To go from uv-coordinates to xy-coordinates, you just use:

```
Clear[u, v];
{x[u_, v_], y[u_, v_]} =
  {xcritical, ycritical} + u eigenvector[1] + v eigenvector[2]
{-5.61299 - 0.450999 u - 0.892524 v, -0.0270636 - 0.892524 u + 0.450999 v}
```

Look at this:

```
Expand[f[x[u, v], y[u, v]]] == constant
-34.9467 + 2.98004 u^2 + 0.619958 v^2 == 5
```

This is the same as:

```
Expand[f[x[u, v], y[u, v]] - (f[x[u, v], y[u, v]] /. {u -> 0, v -> 0})]
== constant - (f[x[u, v], y[u, v]] /. {u -> 0, v -> 0})
2.98004 u^2 + 0.619958 v^2 == 39.9467
```

Extract the numerical constants:

```
a = Coefficient[f[x[u, v], y[u, v]], u^2]
2.98004
b = Coefficient[f[x[u, v], y[u, v]], v^2]
0.619958
r = constant - (f[x[u, v], y[u, v]] /. {u -> 0, v -> 0})
39.9467
```

Now move in with the u-v parametrization:

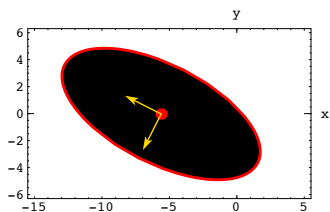
```
Clear[t];
{u[t_], v[t_]} = {sqrt[r] Cos[t], sqrt[r] Sin[t]}
{3.66125 Cos[t], 8.02711 Sin[t]}
```

Now go to the x-y parameterization:

```
Clear[xx, yy];
{xx[t_], yy[t_]} = {x[u[t], v[t]], y[u[t], v[t]]}
{-5.61299 - 1.65122 Cos[t] - 7.16439 Sin[t],
  -0.0270636 - 3.26775 Cos[t] + 3.62022 Sin[t]}
```

See it:

```
ellipseplot = ParametricPlot[{xx[t], yy[t]},
  {t, 0, 2 Pi}, PlotStyle -> {{Thickness[0.01], Red}},
  DisplayFunction -> Identity];
Show[goodsetup, ellipseplot];
```



Perfecto.

Make it look pretty:

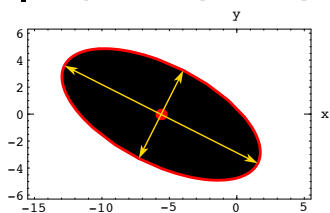
```

ustretch =  $\frac{\sqrt{x}}{\sqrt{a}}$ ;
vstretch =  $\frac{\sqrt{x}}{\sqrt{b}}$ ;
tail = {xcritical, ycritical};

neweigenplot = {Arrow[ustretch eigenvector[1],
  Tail -> tail, VectorColor -> Gold, HeadSize -> 1],
  Arrow[-ustretch eigenvector[1], Tail -> tail,
  VectorColor -> Gold, HeadSize -> 1],
  Arrow[vstretch eigenvector[2], Tail -> tail,
  VectorColor -> Gold, HeadSize -> 1],
  Arrow[-vstretch eigenvector[2], Tail -> tail,
  VectorColor -> Gold, HeadSize -> 1]};

Show[embellishedplot, ellipseplot, neweigenplot];

```



The lengths of the short and long axes are:

```

{2  $\frac{\sqrt{x}}{\sqrt{a}}$ , 2  $\frac{\sqrt{x}}{\sqrt{b}}$ }
{7.3225, 16.0542}

```

The ellipse is centered at:

```

{xcritical, ycritical}
{-5.61299, -0.0270636}

```

□T.4.a.ii) A tilted off-set hyperbola defined by setting a quadratic form equal to a constant

Here's another example of something folks call a quadratic form:

```

Clear[f, x, y];
f[x_, y_] = 1.1 x^2 + 2.9 x y + 1.4 y^2 + 12.4 x + 10.8 y
12.4 x + 1.1 x^2 + 10.8 y + 2.9 x y + 1.4 y^2

```

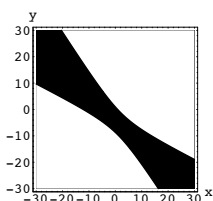
And look at this plot:

```

constant = 12;
ranger = 30;

curveplot =
ContourPlot[f[x, y], {x, -ranger, ranger}, {y, -ranger, ranger},
Contours -> {constant}, Axes -> True, AxesLabel -> {"x", "y"},
ContourSmoothing -> Automatic, PlotPoints -> 50,
AspectRatio -> Automatic, ColorFunction -> Automatic];

```



The border of the black region is a plot of the curve consisting of all the points {x,y} for which

$$f[x,y] = \text{constant} = 12.$$

Parameterize and plot this hyperbola.

Give the perpendicular frame on which it is hung.

□ Answer:

Calculate the gradient of f[x,y] and find out where it is {0,0}:

```

Clear[x, y, gradf, H];
gradf[x_, y_] = {Dx f[x, y], Dy f[x, y]};
criticals = Solve[gradf[x, y] == 0];

{xcritical, ycritical} = {x, y} /. criticals[[1]]
{1.51111, -5.42222}

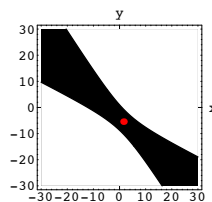
```

Throw a plot of {xcritical, ycritical} into the mix:

```

embellishedplot = Show[curveplot,
Graphics[{Red, PointSize[0.04], Point[{xcritical, ycritical]}]};

```



Now calculate a perpendicular frame of eigenvectors of the Hessian of f[x,y] and throw them into the plot:

```

Clear[H];

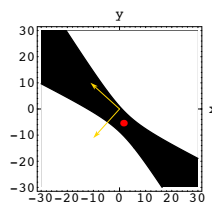
Hf[x_, y_] = {Dx,2 f[x, y] Dx,y f[x, y];
Dx,y f[x, y] Dy,2 f[x, y]};

Clear[eigenvector];
{eigenvector[1], eigenvector[2]} = Eigenvectors[Hf[x, y]];

scalefactor = 15;
eigenplot = Table[Arrow[scalefactor eigenvector[k],
  Tail -> {0, 0}, VectorColor -> Gold, HeadSize -> 3], {k, 1, 2}];

setup = Show[embellishedplot, eigenplot];

```



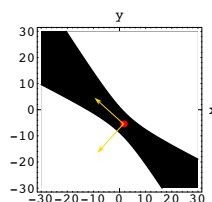
Put the tails of the eigenvectors at {xcritical,ycritical}:

```

adjustedeigenplot = Table[
Arrow[scalefactor eigenvector[k], Tail -> {xcritical, ycritical},
VectorColor -> Gold, HeadSize -> 3], {k, 1, 2}];

goodsetup = Show[embellishedplot, adjustedeigenplot];

```



The natural coordinate system for this set up is the {u,v} coordinate system coming from the two plotted unit eigenvectors. This is the perpendicular frame on which the hyperbola is hung.

To go from uv-coordinates to xy-coordinates, you just use:

```

Clear[u, v];
{x[u_, v_], y[u_, v_]} =
{xcritical, ycritical} + u eigenvector[1] + v eigenvector[2]
{1.51111 - 0.669739 u - 0.742597 v, -5.42222 - 0.742597 u + 0.669739 v}

```

Look at this:

```

Expand[f[x[u, v], y[u, v]]] == constant
-19.9111 + 2.70774 u^2 - 0.207738 v^2 == 12

```

This is the same as:

```

Expand[f[x[u, v], y[u, v]] - (f[x[u, v], y[u, v]] /. {u -> 0, v -> 0})]
== constant - (f[x[u, v], y[u, v]] /. {u -> 0, v -> 0})
2.70774 u^2 - 0.207738 v^2 == 31.9111

```

Extract the numerical constants:

```

a = Coefficient[f[x[u, v], y[u, v]], u^2]
2.70774
b = Coefficient[f[x[u, v], y[u, v]], v^2]
-0.207738
r = constant - (f[x[u, v], y[u, v]] /. {u -> 0, v -> 0})
31.9111

```

Now move in with the u-v parameterizations:

```
Clear[u1, v1, u2, v2, t];
{u1[t_], v1[t_]} = { $\frac{\sqrt{r} \text{Cosh}[t]}{\sqrt{\text{Abs}[a]}}$ ,  $\frac{\sqrt{r} \text{Sinh}[t]}{\sqrt{\text{Abs}[b]}}$ };
{u2[t_], v2[t_]} = { $-\frac{\sqrt{r} \text{Cosh}[t]}{\sqrt{\text{Abs}[a]}}$ ,  $\frac{\sqrt{r} \text{Sinh}[t]}{\sqrt{\text{Abs}[b]}}$ };
{3.43295 Cosh[t], 12.394 Sinh[t]}
{-3.43295 Cosh[t], 12.394 Sinh[t]}
```

If you want the formulas for Cosh[t] and Sinh[t] and a little more info about why Sinh[t] and Cosh[t] are used to parameterize hyperbolas, click on the right.

$$\text{Cosh}[t] = \frac{1}{2} (E^t + E^{-t})$$

$$\text{Sinh}[t] = \frac{1}{2} (E^t - E^{-t})$$

The reason Cos[t] and Sin[t] are used to parametrize ellipses boils down to:

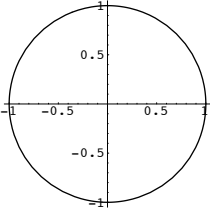
$$x = a \sqrt{r} \text{Cos}[t] \text{ and } y = b \sqrt{r} \text{Sin}[t]$$

make

$$\left(\frac{x}{a}\right)^2 + \left(\frac{y}{b}\right)^2 = r$$

```
Clear[a, b, r, t];
Simplify[ $\left(\frac{a \sqrt{r} \text{Cos}[t]}{a}\right)^2 + \left(\frac{b \sqrt{r} \text{Sin}[t]}{b}\right)^2$ ]
```

```
r
ParametricPlot[{Cos[t], Sin[t]}, {t, 0, 2 Pi}];
```



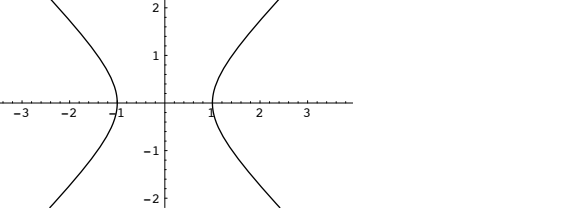
The reason Cosh[t] and Sinh[t] are used to parametrize hyperbolas boils down to:

$$x = a \sqrt{r} \text{Cosh}[t] \text{ and } y = b \sqrt{r} \text{Sinh}[t]$$

make

$$\left(\frac{x}{a}\right)^2 - \left(\frac{y}{b}\right)^2 = r$$

```
Clear[a, b, r, t];
Simplify[ $\left(\frac{a \sqrt{r} \text{Cosh}[t]}{a}\right)^2 - \left(\frac{b \sqrt{r} \text{Sinh}[t]}{b}\right)^2$ ]
```



That's why
 → Sinh[t] is called the hyperbolic Sine of t.
 → Cosh[t] is called the hyperbolic Cosine of t.

Now go to the x-y parameterizations:

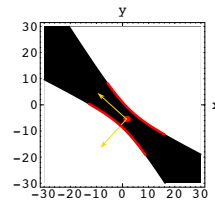
```
Clear[x1, y1, y1, y2];
{x1[t_], y1[t_]} = {x[u1[t], v1[t]], y[u1[t], v1[t]]}
{x2[t_], y2[t_]} = {x[u2[t], v2[t]], y[u2[t], v2[t]]}
{1.51111 - 2.29918 Cosh[t] - 9.20377 Sinh[t],
-5.42222 - 2.5493 Cosh[t] + 8.30078 Sinh[t]}
{1.51111 + 2.29918 Cosh[t] - 9.20377 Sinh[t],
-5.42222 + 2.5493 Cosh[t] + 8.30078 Sinh[t]}
```

See it:

```
{tlow, thigh} = {-1, 1};
branch1plot = ParametricPlot[{x1[t], y1[t]},
  {t, tlow, thigh}, PlotStyle -> {{Thickness[0.015], Red}},
  DisplayFunction -> Identity];

branch2plot = ParametricPlot[{x2[t], y2[t]},
  {t, tlow, thigh}, PlotStyle -> {{Thickness[0.015], Red}},
  DisplayFunction -> Identity];

Show[goodsetup, branch1plot, branch2plot, PlotRange -> All];
```

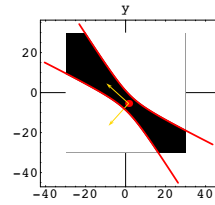


See more:

```
{tlow, thigh} = {-2, 2};
branch1plot = ParametricPlot[{x1[t], y1[t]},
  {t, tlow, thigh}, PlotStyle -> {{Thickness[0.01], Red}},
  DisplayFunction -> Identity];

branch2plot = ParametricPlot[{x2[t], y2[t]},
  {t, tlow, thigh}, PlotStyle -> {{Thickness[0.01], Red}},
  DisplayFunction -> Identity];

niceplot =
  Show[goodsetup, branch1plot, branch2plot, PlotRange -> All];
```



Lookin' good and feelin' good.

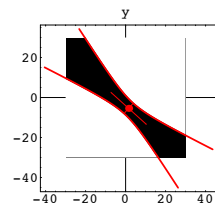
Make it look pretty:

```
a = Coefficient[f[x[u, v], y[u, v]], u^2]
2.70774
b = Coefficient[f[x[u, v], y[u, v]], v^2]
-0.207738
r = constant - (f[x[u, v], y[u, v]] /. {u -> 0, v -> 0})
31.9111
```

```
ustretch =  $\frac{\sqrt{r}}{\sqrt{\text{Abs}[a]}}$ ;
vstretch =  $\frac{\sqrt{r}}{\sqrt{\text{Abs}[b]}}$ ;

tail = {xcritical, ycritical};
neweigenplot = {Arrow[ustretch eigenvector[1],
  Tail -> tail, VectorColor -> Red, HeadSize -> 1],
  Arrow[-ustretch eigenvector[1], Tail -> tail,
  VectorColor -> Red, HeadSize -> 1],
  Arrow[vstretch eigenvector[2], Tail -> tail,
  VectorColor -> Red, HeadSize -> 1],
  Arrow[-vstretch eigenvector[2], Tail -> tail,
  VectorColor -> Red, HeadSize -> 1]};

Show[embellishedplot, branch1plot, branch2plot, neweigenplot];
```



□T.4.a.iii) A tilted off-set parabola defined by setting a quadratic form equal to a constant

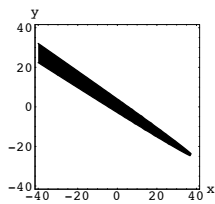
Here's yet another example of something folks call a quadratic form:

```
Clear[f, x, y];
f[x_, y_] = 2.0 x^2 + 6.0 x y + 4.5 y^2 - 2.0 x - 5.0 y
-2. x + 2. x^2 - 5. y + 6. x y + 4.5 y^2
```

Look at this plot:

```
constant = 50;
ranger = 40;

curveplot =
  ContourPlot[f[x, y], {x, -ranger, ranger}, {y, -ranger, ranger},
  Contours -> {constant}, Axes -> True, AxesLabel -> {"x", "y"},
  ContourSmoothing -> Automatic, PlotPoints -> 50,
  AspectRatio -> Automatic, ColorFunction -> Automatic];
```



The border of the black region is a plot of the curve consisting of all the points $\{x,y\}$ for which

$$f[x,y] = \text{constant} = 50.$$

Parameterize, identify and plot this curve. Identify the point at the tip on the right.

□ Answer:

Copy, paste and edit:

Calculate the gradient of $f[x,y]$ and find out where it is $\{0,0\}$:

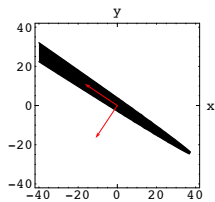
```
Clear[x, y, gradf, H];
gradf[x_, y_] = {Dx f[x, y], Dy f[x, y]};
criticals = Solve[gradf[x, y] == 0];
{xcritical, ycritical} = {x, y} /. criticals[[1]]
```

RowReduce::luc : Result for RowReduce of badly conditioned matrix $\{\{4., 6., -2.\}, \{6., 9., -5.\}\}$ may contain significant numerical errors.
 $\{6.0048 \times 10^{15}, -4.0032 \times 10^{15}\}$

This time, there are no critical points.

In spite of this little set back, calculate a perpendicular frame of eigenvectors of the Hessian of $f[x,y]$ and throw them into the plot:

```
Clear[H];
Hf[x_, y_] =
  {{Dxx f[x, y], Dxy f[x, y]}, {Dxy f[x, y], Dyy f[x, y]}};
Clear[eigenvector];
{eigenvector[1], eigenvector[2]} = Eigenvectors[Hf[x, y]];
scalefactor = 20;
eigenplot = Table[Arrow[scalefactor eigenvector[k],
  Tail -> {0, 0}, VectorColor -> Red, HeadSize -> 3], {k, 1, 2}];
setup = Show[curveplot, eigenplot];
```



This looks promising.

The natural coordinate system for this set up is the $\{u,v\}$ coordinate system coming from the two plotted unit eigenvectors. This is the perpendicular frame on which the curve is hung.

To go from uv -coordinates to xy -coordinates, you just use:

```
Clear[u, v];
{x[u_, v_], y[u_, v_]} = u eigenvector[1] + v eigenvector[2]
{-0.5547 u - 0.83205 v, -0.83205 u + 0.5547 v}
```

Look at this:

```
uvequation = Expand[f[x[u, v], y[u, v]] == constant]
5.26965 u + 6.5 u^2 - 1.1094 v == 50
```

This exhibits v as a quadratic function of u and reveals that the curve is a parabola!

Solve for v in terms of u :

Mathematica's **Solve** instruction produces something crazy here, so go forward by hand.

$$v[u_] = \frac{5.26965 u + 6.5 u^2 - 50}{1.1094}$$

0.901388 $(-50 + 5.26965 u + 6.5 u^2)$

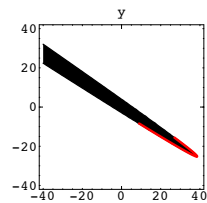
This is the u - v parametrization with parameter u :

Now go to the x - y parameterization:

```
Clear[xx, yy];
{xx[u_], yy[u_]} = Expand[{x[u, v[u]], y[u, v[u]]}]
{37.5 - 4.50694 u - 4.875 u^2, -25. + 1.80278 u + 3.25 u^2}
```

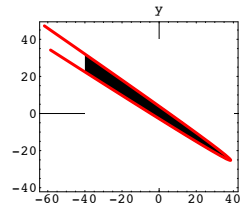
See it:

```
{ulow, uhigh} = {-2, 2};
parabolaplot = ParametricPlot[{xx[u], yy[u]},
  {u, ulow, uhigh}, PlotStyle -> {{Thickness[0.015], Red}},
  DisplayFunction -> Identity];
Show[curveplot, parabolaplot];
```



See more:

```
{ulow, uhigh} = {-5, 4};
parabolaplot = ParametricPlot[{xx[u], yy[u]},
  {u, ulow, uhigh}, PlotStyle -> {{Thickness[0.015], Red}},
  DisplayFunction -> Identity];
niceplot = Show[curveplot, parabolaplot];
```



Okay.

To try to identify the point at the tip on the right, look at:

```
v[u]
0.901388 (-50 + 5.26965 u + 6.5 u^2)
```

Set $v'[u] = 0$ and solve for u :

```
usol = Solve[v'[u] == 0, u]
{{u -> -0.405358}}
```

In the u - v coordinate system, the tip is at

```
{utip, vtip} = {u, v[u]} /. usol[[1]]
```

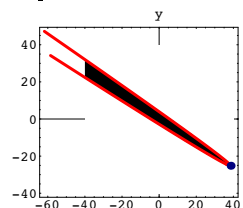
$(-0.405358, -46.0321)$

In the x - y coordinate system, the tip is at

```
{xtip, ytip} = {x[utip, vtip], y[utip, vtip]}
{38.5259, -25.1968}
```

Check:

```
tippoint =
Graphics[{NavyBlue, PointSize[0.04], Point[{xtip, ytip]}}];
Show[niceplot, tippoint];
```



Nailed it.

And you're out of here.

□ T.4.b) Eigenvalues and eigenvectors of the Hessian explain why the plots in part a) turned out the way they did

The facts behind the work above are:

Go with the quadratic form

$$f[x, y] = ax^2 + bxy + cy^2 + dx + ey + g.$$

Find $\{x_0, y_0\}$ so that

$$\text{gradf}[x_0, y_0] = \{0, 0\}.$$

Calculate two perpendicular unit eigenvectors, $\text{eigvec}[1]$ and $\text{eigvec}[2]$, and corresponding eigenvalues, $\text{eigval}[1]$ and $\text{eigval}[2]$ of the Hessian $H_f[x, y]$

When you set

$$f[x,y] = \text{constant}$$

and plot the resulting curve, here's what you can get:

□ Ellipse:

If $\text{eigval}[1]$ and $\text{eigval}[2]$ are both positive or are both negative, then you get an ellipse centered at $\{x_0, y_0\}$ and framed by $\text{eigvec}[1]$ and $\text{eigvec}[2]$.

□ Hyperbola:

If $\text{eigval}[1] > 0$ and $\text{eigval}[2] < 0$ or $\text{eigval}[1] < 0$ and $\text{eigval}[2] > 0$, then you get a hyperbola centered $\{x_0, y_0\}$ and framed by $\text{eigvec}[1]$ and $\text{eigvec}[2]$.

□ **Line:**

If $\text{eigval}[1] \neq 0$ and $\text{eigval}[2] = 0$, then you get a line running in the direction of $\text{eigvec}[2]$.

□ **Parabola:**

If $\text{grad}f[x, y] = \{0, 0\}$ has no solution then you get a parabola framed by $\text{eigvec}[1]$ and $\text{eigvec}[2]$.

Explain some of these good facts.

□ **Answer:**

Go with

$$f[x, y] = ax^2 + bxy + cy^2 + dx + ey + g.$$

If $\text{grad}f[x, y] = \{0, 0\}$ has a solution $\{x_0, y_0\}$, then it turns out that

$$f[x, y] = f[x_0, y_0] + \nabla f[x_0, y_0] \cdot (x - x_0, y - y_0) + \frac{(x - x_0, y - y_0) \cdot (H_f[x_0, y_0] \cdot (x - x_0, y - y_0))}{2}.$$

Check this with *Mathematica*.

```
Clear[f, x, y, a, b, c, d, e, g, gradf, H];
f[x_, y_] = a x^2 + b x y + c y^2 + d x + e y + g;
gradf[x_, y_] = {D[f[x, y], x], D[f[x, y], y]};
Hf[x_, y_] = {{D[gradf[x, y][[1]], x], D[gradf[x, y][[1]], y]},
              {D[gradf[x, y][[2]], x], D[gradf[x, y][[2]], y]}};
Simplify[f[x_0, y_0] + gradf[x_0, y_0] \cdot (x - x_0, y - y_0) +
         ((x - x_0, y - y_0) \cdot (Hf[x_0, y_0] \cdot (x - x_0, y - y_0))) / 2]
g + d x + a x^2 + e y + b x y + c y^2
f[x, y]
g + d x + a x^2 + e y + b x y + c y^2
```

So

$$f[x, y] = f[x_0, y_0] + \nabla f[x_0, y_0] \cdot (x - x_0, y - y_0) + \frac{(x - x_0, y - y_0) \cdot (H_f[x_0, y_0] \cdot (x - x_0, y - y_0))}{2}.$$

And because $\nabla f[x_0, y_0] = \{0, 0\}$, this simplifies to

So

$$f[x, y] = f[x_0, y_0] + \frac{(x - x_0, y - y_0) \cdot (H_f[x_0, y_0] \cdot (x - x_0, y - y_0))}{2}.$$

Go with $\{x, y\} \neq \{x_0, y_0\}$ and put

$$\{x, y\} = s \text{eigvec}[1] + t \text{eigvec}[2] + \{x_0, y_0\},$$

so that at least one of s and t is not 0.

Here $\text{eigvec}[1]$ and $\text{eigvec}[2]$ are mutually perpendicular unit eigenvectors of the symmetric matrix $H_f[x_0, y_0]$.

with associated eigenvalues $\text{eigval}[1]$ and $\text{eigval}[2]$ so that

$$H_f[x_0, y_0] \cdot \text{eigvec}[1] = \text{eigval}[1] \text{eigvec}[1]$$

and

$$H_f[x_0, y_0] \cdot \text{eigvec}[2] = \text{eigval}[2] \text{eigvec}[2]$$

This gives

$$f[x, y] = f[x_0, y_0] + \frac{(s \text{eigvec}[1] + t \text{eigvec}[2]) \cdot H_f[x_0, y_0] \cdot (s \text{eigvec}[1] + t \text{eigvec}[2])}{2}.$$

Multiply out on the right to get

$$f[x, y] = f[x_0, y_0] + \frac{(s \text{eigvec}[1] + t \text{eigvec}[2]) \cdot (s \text{eigval}[1] \text{eigvec}[1] + t \text{eigval}[2] \text{eigvec}[2])}{2}.$$

Reason:

$$H_f[f[x_0, y_0]] \cdot (s \text{eigvec}[1]) = s \text{eigval}[1] \text{eigvec}[1]$$

$$H_f[f[x_0, y_0]] \cdot (t \text{eigvec}[2]) = t \text{eigval}[2] \text{eigvec}[2]$$

This is the same as

$$f[x, y] = f[x_0, y_0] + \frac{s \text{eigvec}[1] \cdot (s \text{eigval}[1] \text{eigvec}[1] + t \text{eigval}[2] \text{eigvec}[2])}{2} + \frac{t \text{eigvec}[2] \cdot (s \text{eigval}[1] \text{eigvec}[1] + t \text{eigval}[2] \text{eigvec}[2])}{2}.$$

This is the same as

$$f[x, y] = f[x_0, y_0] + \frac{s \text{eigvec}[1] \cdot (s \text{eigval}[1] \text{eigvec}[1])}{2} + \frac{t \text{eigvec}[2] \cdot (t \text{eigval}[2] \text{eigvec}[2])}{2}.$$

Reason:

$$\text{eigvec}[1] \cdot \text{eigvec}[2] = 0$$

And

$$f[x, y] = f[x_0, y_0] + \frac{s (s \text{eigval}[1])}{2} + \frac{t (t \text{eigval}[2])}{2}.$$

Reason:
 $\text{eigvec}[1]$ and $\text{eigvec}[2]$ are unit vectors.

This is the same as

$$f[x, y] = f[x_0, y_0] + s^2 \text{eigval}[1] + t^2 \text{eigval}[2].$$

Now milk this.

When you set $f[x, y] = \text{constant}$, you get:

$$f[x_0, y_0] + s^2 \text{eigval}[1] + t^2 \text{eigval}[2] = \text{constant}$$

This is the same as:

$$s^2 \text{eigval}[1] + t^2 \text{eigval}[2] = \text{constant} - f[x_0, y_0]$$

In the coordinate system coming from $\text{eigvec}[1]$ and $\text{eigvec}[2]$ with tails at $\{x_0, y_0\}$, this gives:

• Ellipses centered at $\{s, t\} = \{0, 0\}$ if $\text{eigval}[1]$ and $\text{eigval}[2]$ are both positive or both negative.

When you go back to x - y coordinates, these ellipse are centered at the critical point $\{x_0, y_0\}$ and framed by

$\text{eigvec}[1]$ and $\text{eigvec}[2]$.

• Hyperbolas centered at $\{s, t\} = \{0, 0\}$ if $\text{eigval}[1] > 0$ and $\text{eigval}[2] < 0$ or if $\text{eigval}[1] < 0$ and $\text{eigval}[2] > 0$

When you go back to x - y coordinates, these hyperbolas are centered at the critical point $\{x_0, y_0\}$ and framed by

$\text{eigvec}[1]$ and $\text{eigvec}[2]$.

• Lines defined by

$$s = +\sqrt{\frac{\text{constant} - f[x_0, y_0]}{\text{eigval}[1]}} \quad \text{and} \quad s = -\sqrt{\frac{\text{constant} - f[x_0, y_0]}{\text{eigval}[1]}}$$

if $\text{eigval}[1] \neq 0$ and $\text{eigval}[2] = 0$. When you go back to x - y coordinates, these lines run parallel to $\text{eigvec}[2]$.

If there is no solution of $\nabla f[x_0, y_0] = \{0, 0\}$, then $f[x, y]$ has no maximum, no minimum and no saddle point.

The result: The plot of $f[x, y]$ is an infinite mountain (or valley) whose cross sections are

parabolas. (A more detailed explanation of the parabola case is possible but requires lots of algebra.)